## Annotation Scaling: Making Drawings Smarter with Intelligent Text

David Cohn Independent Consultant



## **Evaluation Forms**

# Please remember to fill out your evaluation form

(In Hall B or via an email you receive. Complete by 8pm to be eligible for prizes)

## This is session GD315-1P



And, please silence your cell phone.

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## David S. Cohn



- Independent consultant
- Contributing editor *Desktop Engineering* contributing editor
- Former editor of CADalyst, Engineering Automation Report and CADCAMNet
- Frequent contributor to Computer Graphics World, PC Magazine, and others
- Registered architect—25+ years experience
- AutoCAD experience—20+ years
- Author of numerous books & articles
- President of Eclipse Software

### COMPUTER GRAPHICS WORLD





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## **Learning Objectives**

- Understand which objects support the annotative property
- Control annotation scale
- Update existing drawings for annotative scaling
- Using the annotative scale object property
- Work with annotation scale representations

## **Annotation Scaling**

#### **Problem**

## AutoCAD has no understanding of annotation scale

- Manual calculations
- Forced to duplicate information on multiple layers
  - Size
  - Placement
  - Visibility

Error prone and difficult to create and to update



"ER ... DO YOU RECALL SAYING THAT DIMENSIONS SOMETIMES PRINT AT THE WRONG SIZE?"

#### Solution

## **Annotation Scaling**

- Automated scaling of text, dimensions, blocks, hatches and attributes
  - Text height, hatch size etc. automatically calculated based on scale
  - Position and visibility can be controlled based on scale selected
  - Single source of information, no data redundancy





## **Annotation Scaling**

- Model Space
- Object Types
  - Text (Text, Mtext)
  - Dimensions (incl. Dimensions, Leaders, Tolerances)
  - Multileaders (New object type)
  - Hatches
  - Blocks
  - Attributes
- Easy to create! Easy to modify!



### Easy to create and modify...

### How do you scale annotations now?

- 1. Set the viewport scale (i.e. 1/8"=1')
- 2. Calculate scale factor (i.e. 1/8"x12"=96)
- Set the dimension text (DIMTXT) to the proper height (i.e. 3/32")
- 4. Set the dimension scale (DIMSCALE) to the scale factor (i.e. 96)
- 5. Calculate the model space height for text (i.e. 3/32"x96=9")
- 6. Set the text size (TEXTSIZE) to the model space height (i.e. 9")

## What if you want to change the viewport/plot scale?

Maybe a scale of 1/8"=1' doesn't fit on the sheet...

Repeat process for new scale

## What if you want to display the annotations at several different scales?

- 1. Copy the annotations to a new layer for each different scale.
- 2. Repeat previous process for each scale.
- 3. Turn on layers for appropriate scales in each viewport.

## What if you want to edit the content?

- A. Give up?
- B. Bill by the hour?
- C. Use annotation scaling in AutoCAD!

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How do you adjust Viewport Scale (layout viewports)

- Viewport Scale (layout viewports)
  - Zoom (i.e. 1/96xp)
  - Viewports toolbar
  - Status bar



- Viewport Scale (layout viewports)
  - Zoom (i.e. 1/96xp)
  - Viewports toolbar
  - Status bar
- What do you have to do before you can change the viewport scale?

- Viewport Scale (layout viewports)
  - Zoom (i.e. 1/96xp)
  - Viewports toolbar
  - Status bar
- Viewport Locking (layout viewports)
  - Properties palette
  - Right-click menu
  - Status bar





- Viewport Scale (layout viewports)
  - Zoom (i.e. 1/96xp)
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- Viewport Locking (layout viewports)

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- Properties palette
- Right-click menu
- Status bar
- If the viewport scale gets out of sync with the annotation scale
  - Sync button

Annotation scale is not equal to viewport scale: Click to synchronize

- Text, Mtext, Dimensions (incl. Leaders & Tolerances), Multileaders, Hatches, Blocks, Attributes
- Annotative Object Property (Yes/No)
- Properties palette

T	ext	*
	Contents	A1;CONSTRUCTION BA
	Style	Detail Text
	Annotative	Yes
	Annotative scale	Yes
	Justify	No middle certer

- Text, Mtext, Dimensions (incl. Leaders & Tolerances), Multileaders, Hatches, Blocks, Attributes
- Annotative Object Property (Yes/No)
- Properties palette
- Text Formatting ribbon bar



- Text, Mtext, Dimensions (incl. Leaders & Tolerances), Multileaders, Hatches, Blocks, Attributes
- Annotative Object Property (Yes/No)
- Properties palette
- Text Formatting ribbon bar
- Hatch and Gradient & Hatch Edit Dialog Boxes

Angle:	Scale:	
0	✓ 1.0000 ✓	Options
Double	Relative to paper space	Annotative 1
Spacing	1.0000	Create separate hatches

- Text, Mtext, Dimensions (incl. Leaders & Tolerances), Multileaders, Hatches, Blocks, Attributes
- Annotative Object Property (Yes/No)
- Properties palette
- Text Formatting ribbon bar
- Hatch and Gradient & Hatch Edit Dialog Boxes
- Block Definition Dialog Box & Block Editor (Properties Window)

Block Definition		
lame:	~	
Base point	Objects	Behavior
Specify On-screen	Specify On-screen	Annotative 1
Pick point	🕅 Select objects	Match block orientatio

- Text, Mtext, Dimensions (incl. Leaders & Tolerances), Multileaders, Hatches, Blocks, Attributes
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- Attribute Definition Dialog Box, Block Attribute Manager & Enhanced Attributed Editor

Text Settings		1
Justification:	Left	
Text style:	Annotative	~
Annotative 1		A
	Text Settings Justification: Text style:	Text Settings         Justification:       Left         Text style:       Annotative         Image: Annotative intervention

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- Block Definition Dialog Box & Block Editor (Properties Window)
- Attribute Definition Dialog Box, Block Attribute Manager & Enhanced Attributed Editor
- Annotative Object Icon

- No need for multiple styles based on different sizes
- Text Style Dialog Box

🚵 Text Style			
Current text style: Annotative Styles: Annotative Standard	Font Font Name: The Arial	Font Style: Regular	Set Current New Delete
	Size Annotative i Match text orientation to layout	Paper Text Height 0.0000	
All styles	Effects Upside down Backwards	Width Factor: 1.0000	
AaBbCcD	Vertical	Oblique Angle:  O Accel	Help

- No need for multiple styles based on different sizes
- Text Style Dialog Box
- Dimension Style Manager (Fit Tab)

nes	Symbols and Arrows Text Fit Primary	Units Alternate Units Tolerances
Fit op	otions	
If the arrow move Eit Arr Bo Alv Su	re isn't enough room to place both text and is inside extension lines, the first thing to e outside the extension lines is: ther text or arrows (best fit) rows ext wh text and arrows ways keep text between ext lines uppress arrows if they don't fit inside tanging lines	R3/4"
Terra		Scale for dimension features
1ext	placement	Annotative 1
When Be	r text is not in the default position, place it.	(i) Scale dimensions to layout
00		Other events and a starts
00	ver dimension line, without leader	
×		Fine tuning
		Place text manually
		Draw dim line between ext lines



- No need for multiple styles based on different sizes
- Text Style Dialog Box
- Dimension Style Manager (Fit Tab)
- Multileader Style Manager (Leader Structure Tab)

🏝 Modify Multileader Style: Standard - A	
Modify Multileader Style: Standard - A         Leader Format       Leader Structure         Constraints         Maximum leader points       2         First segment angle       0         Second segment angle       0	
Landing settings  Automatically include landing  Set landing distance  1/2"  Scale  Comparison	
Annotative     Scale multileaders to layout     Specify scale:	
i Leam about Multileader Styles	OK Cancel Help



- No need for multiple styles based on different sizes
- Text Style Dialog Box
- Dimension Style Manager (Fit Tab)
- Multileader Style Manager (Leader Structure Tab)
- Annotative Style Icon



- No need for multiple styles based on different sizes
- Text Style Dialog Box
- Dimension Style Manager (Fit Tab)
- Multileader Style Manager (Leader Structure Tab)
- Annotative Style Icon
- ANNOUPDATE
  - Updates the Annotative property of selected objects to match the Annotative property of the object's style

An object is either annotative or it's not...

... it doesn't matter how it got there!

- Annotation Visibility (Light Bulb)
  - ANNOALLVISIBLE system variable
  - Show all annotative objects regardless of current Annotation Scale
  - Only turn on when needed
- Automatically Add Scales to Annotative Objects when the Annotation Scale Changes (Lighting Bolt)
  - ANNOAUTOSCALE system variable
  - Only turn on when needed if working on Model tab
  - Consider leaving on if working through viewports on Layout tabs







- Viewing/Editing Scale Representations
  - SELECTIONANNODISPLAY
  - Location of individual scale representations
    - Change value to 0 to avoid highlighting multiple scale representations





- Viewing/Editing Scale Representations
  - SELECTIONANNODISPLAY
  - ANNORESET command/system variable
    - Returns multiple scale representations to original definition location

- Viewing/Editing Scale Representations
  - SELECTIONANNODISPLAY
  - ANNORESET command/system variable
  - Add/Remove Current Scale and Add/Delete Annotative Scales
    - Properties window
    - Right-click menu
    - Annotation Scaling panel of Annotate ribbon bar
    - OBJECTSCALE command



- Viewing/Editing Scale Representations
  - SELECTIONANNODISPLAY
  - ANNORESET command/system variable
  - Add/Remove Current Scale and Add/Delete Annotative Scales
  - Edit the Scale List

Annotation Object Scale			SCALELISTEDIT command
1:30         1:50         1 paper unit = 30 drawing units         • List all scales for selected objects         • List scales common to all selected of OK	Edit Scale List           Scale List           1:25 XREF           1:1           1:2           1:4           1:8           1:10           1:6           1:20           1:30           1:40           1:50           1:100           2:1           4:1           1 paper unit = 25 drawing un           OK	Add Edit Move Up Move Down Delete Reset nits	Revision Cloud arkup Annotation Scaling OBJECTSCALE command

## Blocks

- Annotative blocks let you insert block references that are consistently sized regardless of the viewport scale.
  - Useful for tags and symbols
  - Not for objects drawn at their actual size (ie. Chair)



## Blocks

- Annotative blocks let you insert block references that are consistently sized regardless of the viewport scale.
  - Useful for tags and symbols
  - Not for objects drawn at their actual size (ie. Chair)
- Annotative blocks CANNOT include annotative objects
- A drawing can be saved for use as an annotative block by setting ANNOTATIVEDWG to 1
  - Can't change system variable if the drawing contains annotative objects

### **Attributes**

- Annotative Blocks
  - Attribute is non-annotative
- Nonannotative blocks.
  - Geometry in block displays based on the scale of viewport
  - Attribute text displays at Paper Height defined for attribute



## **Annotative Orientation**

 Annotative blocks and text can be set so that their orientation matches the orientation of the layout.

				LyLeye.
		Te	ext	
			Contents	TEST
			Style	Standard
		Annotative	Yes	
			Annotative scale	1:1
			Justify	Top left
			Direction	By style
			Paper text height	0.2000
		Model text height	0.2000	
ties			Match orientation to	No 🔽
Pert			Rotation	Yes
2 2			Line space factor	No. N
Р			Line space distance	0.3333
-			Line space style	At least

## **Annotative Orientation**

- Annotative blocks and text can be set so that their orientation matches the orientation of the layout.
- Even if the view in the layout viewport is twisted or if the viewpoint is non-planar, the orientation of these objects in layout viewports will match the orientation of the layout.



## **Using Visual Fidelity Control**



Critical if you're sharing drawings with others who are using versions of AutoCAD prior to 2008

Adds a separate layer specific to each scale





Controlled from Options dialog





## **Visual Fidelity Control Tips**

- Turn off Visual Fidelity if you work primarily in model space
- Turn off Visual Fidelity until you need to save the drawing to send to someone using an earlier version of AutoCAD
- Explode dimensions to edit in an earlier version of AutoCAD that does not support annotation scaling
  - Creates a separate dimension for each scale representation
  - Can then delete unused dimensions
  - Remaining dimensions will still be treated as annotative when opened in a version of AutoCAD that supports annotative scaling

## Conclusions

Annotation Scaling is easy to use:

- Easy to convert existing objects into annotative objects
- Easy to create new annotative objects
- Perhaps the single most significant feature added to AutoCAD in years

## **Evaluation Forms**

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### **Questions & Answers**

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